

## Team and Player Assignment Policy

Team assignment for recreational teams shall be accomplished as follows:

## Goals of team assignment (in order):

- 1. To create teams in a fair and orderly fashion. The core of this goal is accomplished by placing players on teams based on birth date and date of receipt of player registrations.
- 2. To create teams that contain a Viable Size.
- 3. To create teams that support the development and growth of players.
- 4. To create teams that maintain team continuity in a registration year (Fall and Spring).
- 5. To create teams that accommodate all registered players.
- 6. To create teams that honor player requests (in rare situations only and where none of the goals or processes outline in this policy are violated)

The following process shall be used and shall make every attempt to satisfy the above goals (in the order given.)

## **Process:**

- 1. At the time of Priority Registration the Registrar shall create teams for each age group and gender represented by the registered players.
- 2. Teams are then adjusted by the Team Assignment Committee to Recruitment Size by moving players up.
  - a. Players who are moving up are asked if they accept the possibility of being placed on the next older team.
    - i. If the player has been with the club for two years or more and the player has consistently accepted this possibility and the age group difference is 1 year, this request will be granted automatically.
    - ii. If the player checked the box (on the Registration Form) allowing to be placed on higher teams, this request will be granted automatically.
  - b. Players from younger teams are taken on an oldest to youngest basis (based on birth date). Specific age year and grade are not considered.
  - c. If this adjustment period results in teams that are below the Recruitment Size, then these teams will be merged into older teams via the same process outlined above.
  - d. If the result of this secondary merge results in teams that are below the Recruitment Size, and if no other team arrangement is possible, than those teams will be dissolved.

- 3. At the date that MAYSA requires team registration,
  - a. The Team Assignment Committee will approve the teams.
  - b. The Registrar would register the Teams (not rosters) with MAYSA with each team registered at competitive levels consistent with the current players proposed for the teams.
  - c. A survey of the teams is provided to the board.
- 4. Recruitment is a continuous effort with a goal to seek and/or accept registrations until all teams reach numbers close to Maximum Size. Recruitment should slow down once all teams are at Viable size. Reaching Maximum size is not necessarily a goal.
- 5. As teams fill up, some players may be asked to move onto older or younger teams (if an age exception could be obtained) in order to fill all teams to numbers between Viable Size and Maximum Size. These requests are made on an oldest to youngest basis for players moving up and on a youngest to oldest basis for players moving down. Occasionally gender, specific age year, grade, "out of town" transportation, and sibling situations are considered during this process.
- 6. At the time of MAYSA Roster Registration,
  - a. Player placement is discussed and approved by the Team Assignment Committee.
  - b. The Registrar registers the rosters with MAYSA.
  - c. A survey of the team rosters is shown to the board.
- 7. Teams are published to the club membership.

## **Definitions:**

**Priority Registration:** The date provided each season by with the club requests players register for the upcoming season. Registration is possible after this date.

**Recruitment Size:** The number of players required for a team to establish that it is likely to become of Viable Size by the time recruitment is complete.

**Viable Size:** This depends on the age of the team. U10 = 9, U11 - U12 = 12, U13 - U14 = 15, U15 - U19 = 14. Viability can take Club Passing into consideration.

**Maximum Size:** Depends on the current size restrictions of teams according to the governing body of the league. Currently these numbers are defined by MAYSA and stand as follows: U10 = 12, U11 - U12 = 14, U13 - U19 = 18. Although MAYSA allows for over rostering, PPSC does not utilize this allowance unless absolutely necessary and only by board approval.

**Club Passing:** A policy that allows members of a younger team to play for older teams within the same club with certain restrictions.